

modules/Marstrand85

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DEPENDENT TYPES
AND
MODULAR STRUCTURE

DAVID MACQUEEN
AT&T BELL LABORATORIES

GOAL: USE TYPES TO EXPRESS THE LARGE-SCALE STRUCTURE OF PROGRAMS

MAIN POINTS:

- * Mitchell-Plotkin existential types won't do.
- * Simple types and interpreted types
- * Expressing type abstraction
 - opaque vs transparent structures
- * Interaction of dependency and abstraction
- * A stratified dependent type system

EXISTENTIAL TYPES

Start with 2nd-order λ -calculus

$\exists t. \sigma(t)$ (a signature)

typical element:

$\langle \tau, e \rangle$

{ data algebra
package
structure

↑ "interpretation" of τ
↑ representation type

existential introduction rule:

$e : \sigma(\tau)$

$\langle \tau, e \rangle : \exists t. \sigma(t)$

Example: Complex Numbers

$$\text{COMPLEX} = \exists \text{complex. } \left\langle \begin{array}{l} i : \text{complex}, \\ \text{one} : \text{complex}, \\ \text{plus} : \text{complex}^2 \rightarrow \text{complex} \end{array} \right\rangle$$

$\underbrace{\hspace{15em}}_{\sigma_{\text{COMPLEX}}(\text{complex})}$

Cart: COMPLEX =

$$\sigma_{\text{COMPLEX}}(\text{real} \times \text{real}) \left\langle \begin{array}{l} \text{real} \times \text{real}, \\ \left\langle \begin{array}{l} i = (0.0, 1.0), \\ \text{one} = (1.0, 0.0), \\ \text{plus} = \lambda (r_1, i_1), (r_2, i_2). (r_1 + r_2, i_1 + i_2) \end{array} \right\rangle \end{array} \right\rangle$$

Polar: COMPLEX =

$$\sigma_{\text{COMPLEX}}(\text{real} \times \text{real}) \left\langle \begin{array}{l} \text{real} \times \text{real}, \\ \left\langle \begin{array}{l} i = (1.0, \pi/2.0), \\ \text{one} = (1.0, 0.0), \\ \text{plus} = \lambda (m_1, \theta_1), (m_2, \theta_2). \dots \end{array} \right\rangle \end{array} \right\rangle$$

USE OF EXISTENTIAL STRUCTURES

abstype t with $x = e_1$ in e_2

↑ client

└─ implementing structure

Existential elimination rule:

$$\frac{Q \vdash e_1 : \exists t. \sigma(t) \quad Q[\sigma(t)/x] \vdash e_2 : \rho}{Q \vdash (\text{abstype } t \text{ with } x = e_1 \text{ in } e_2) : \rho}$$

$$Q \vdash (\text{abstype } t \text{ with } x = e_1 \text{ in } e_2) : \rho$$

assuming: t not free in ρ (opaqueness)
nor any $Q(y)$ for $y \neq x$ free in e_2

—//—

SEMANTIC VIEW

$$\llbracket \exists t. \sigma(t) \rrbracket = \bigcup_{A \in \mathcal{A}} \llbracket \sigma(A) \rrbracket$$

$$v \in \llbracket \exists t. \sigma(t) \rrbracket \Rightarrow v \in \llbracket \sigma(A) \rrbracket \text{ some } A \in \mathcal{A}$$

but A is not uniquely determined.

PROBLEMS WITH OPAQUE EXISTENTIAL STRUCTURES

$$\text{ORDER} = \exists s. s \times s \rightarrow \text{bool}$$

$$\text{IntOrd} = \langle \text{int}, < \rangle_{\text{ORDER}} \quad (\text{a "useless" structure})$$

$$\text{Lexord} = \lambda O: \text{ORDER}.$$

abstype s with lt = O in

$$\langle s \text{ list}, \lambda l_1, l_2: s \text{ list}. \dots \rangle_{\text{ORDER}}$$

$$\text{Lexord}: \text{ORDER} \rightarrow \text{ORDER} \quad (\text{a "useless" mapping})$$

POINT = \exists point. \langle mkpoint : int x int \rightarrow point,
 x-coord : point \rightarrow int,
 y-coord : point \rightarrow int,
 trans : point x int x int \rightarrow point \rangle

CircleWRT (P: POINT) =

abstype P with point_ops = P in

\langle P, \langle P x int, "circle_ops" \rangle _{CIRCLE'(P)} \rangle _{CIRCLE}

Rect WRT (P: POINT) = ...

$\left. \begin{array}{l} C = \text{CircleWRT}(\text{Point}) \\ R = \text{RectWRT}(\text{Point}) \end{array} \right\} \text{No interaction!}$

abstype P with point_ops = Point in

let C = CircleWRT*[P](point_ops)

and R = RectWRT*[P](point_ops)

in abstype C with circle_ops = C

in abstype R with rect_ops = R in

....

MAKING COMPONENTS ACCESSIBLE

```
(∃ s. s x s → bool) ⇒ sig
                        type s
                        val lt : s x s → bool
                        end
```

```
structure IntOrd =
  struct
    type s = int
    val lt = (<) : int x int → bool
  end
```

IntOrd : ORDER

IntOrd.s = int
 IntOrd.lt : int x int → bool

} transparency

IntOrd.lt (5+1, hd [7, 3, 4])

DEPENDENCE: Σ -CLOSURE

signature POINT =

sig

type point

val mkpoint : int x int \rightarrow point

val x_coord : point \rightarrow int

...

structure Point : POINT = ...

signature CIRCLE =

sig

type circle

val mkcircle : point x int \rightarrow circle

val center : circle \rightarrow point

...

end

structure Circle : CIRCLE =

struct

structure P = Point

type circle = P.point x int

val mkcircle (p, n) = (p, n)

...

DEPENDENCE: Σ -CLOSURE

signature POINT =

sig

type point

val mkpoint : int x int \rightarrow point

val x_coord : point \rightarrow int

...

structure Point : POINT = ...

signature CIRCLE =

sig

structure P : POINT

type circle

val mkcircle : P.point x int \rightarrow circle

val center : circle \rightarrow P.point

...

end $\equiv \Sigma P: \text{POINT}. \Sigma \text{circle: TYPE}. [\dots]$

structure Circle : CIRCLE =

struct

structure P = Point

type circle = P.point x int

val mkcircle (p, n) = (p, n)

...

ABSTRACTION

functor MkCircle ($P': \text{POINT}$) : CIRCLE =
struct
 structure P = P'
 type circle = P.point x int
 ...
end

MkCircle : $\Pi P': \text{POINT}. \text{CIRCLE} \{P = P'\}$

The parameter P' is opaque, therefore abstract. {within the body of the functor}

SHARING

functor MkFigure ($C: \text{CIRCLE}, R: \text{RECT}$
 sharing C.P = R.P) : FIGURE
 = struct ...

MkFigure : $\Pi C: \text{CIRCLE} \times R: \text{RECT} \{C.P = R.P\}. \text{FIGURE}$

STRATIFIED SOL

$\sigma ::= \text{int} \mid \text{bool} \mid \sigma * \sigma \mid \sigma \rightarrow \sigma \mid$ small (U_1)

$\exists t. \sigma(t) \mid \forall t. \sigma(t)$ large (U_2)

(t ranging over small type only, $t:U_1$)

Restrictions:

type application: $e[\sigma]$ - σ must be small

existential pairing: $\langle \sigma, e \rangle$ - σ must be small

Structures are small:

$s \in \exists t. \sigma(t)$

$\exists t. \sigma(t) \in U_2$ (quantification over U_1)

$s \in U_1$ (particular type: $s = \langle \tau, e \rangle$)

? Functors are large

$F \in \forall t. \sigma(t) \in U_2$ (quantification over U_1)

$F \in U_1$ (abstraction over U_1)

Level analogies

structure \sim object \sim set

signature \sim category \sim class (of sets)

"functor" \sim functor \sim class (operation over sets)